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This exercise augments classroom discussion on programming practices, with an emphasis on readability of programs.

- 1. List the members of your group below. Underline your name.
- 2. Write a small program to solve a problem of your choice (check) in a language of your choice (check).

3.	Critique of the the code of Question 2:
4.	List three dos and three don'ts for writing readable programs: