This exercise augments classroom discussion on presentations in Computer Science, partly based on the guide by Parberry.[1]

1. List the members of your group below. Underline your name.

2. List, and briefly explain, the three most important differences between Computer Science presentations on theoretical topics and those on other topics.

3. Repeat Question 2 with a focus on Capstone presentations.

4. List the three recommendations from the guide that you find most useful.

5. Provide three important recommendations not covered by the guide.

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[1]Ian Parberry, How to Present a Paper in Theoretical Computer Science: A Speaker's Guide for Students, `http://larc.unt.edu/ian/pubs/speaker.pdf`, 2000.

6. Critique the each presentation, noting at least three strengths and three weaknesses. Include identifying information. Consider previous various aspects, such as: (a) identification and acknowledgments, (b) problem statement and other early material, (c) summary and other final material, (d) level of detail, (e) portions accessible to experts, novices, and others, (f) technical depth, (g) hierarchical organization, (h) low- and high-level design of slides, (i) verbal delivery.