

Name: \_\_\_\_\_

### Solutions

1. (1 pt.)

- **Read all material carefully.**
- *If in doubt whether something is allowed, ask, don't assume.*
- You may refer to your **books, papers, and notes** during this test.
- **E-books** may be used *subject to the restrictions* noted in class.
- **Computers** (including smart phones, tablets, etc.) **are not permitted**, except when used strictly as e-books or for viewing ones own notes.
- **Network access** of any kind (cell, voice, text, data, ...) is **not permitted**.
- Write, and draw, carefully. **Ambiguous or cryptic answers receive zero credit.**
- Use **class and textbook conventions** for notation, algorithmic options, etc.

Write your name in the space provided above.

2. (19 pts.) Consider the *JCoCo* virtual machine running the following JCoCo assembly language program. Depict the state of the operand stack after each instruction. State any output produced by the program. *Provide brief explanations to qualify for better partial credit.* Reminder: Use of computers is not permitted. Running the program using *coco* or similar is not allowed.

```
1 Function: main/0
2 Constants: 2, 3, 7, None
3 Locals: my, name, is
4 Globals: print
5 BEGIN
6   LOAD_CONST  0           [2]
7   STORE_FAST  0           []  my=2
8   LOAD_FAST   0           [2]
9   LOAD_FAST   0           [2, 2]
10  LOAD_FAST   0           [2, 2, 2]
11  BINARY_MULTIPLY         [4, 2]
12  STORE_FAST  1           [2]  name=4
13  LOAD_FAST   1           [4, 2]
14  LOAD_FAST   1           [4, 4, 2]
15  LOAD_CONST  1           [3, 4, 4, 2]
16  BINARY_MODULO         [1, 4, 2]
17  LOAD_CONST  2           [7, 1, 4, 2]
18  BINARY_SUBTRACT       [-6, 4, 2]
19  STORE_FAST  2           [4, 2]  is=-6
20  LOAD_FAST   2           [-6, 4, 2]
21  LOAD_FAST   0           [2, -6, 4, 2]
22  LOAD_FAST   1           [4, 2, -6, 4, 2]
```

```

23 BINARY_TRUE_DIVIDE      [0.5, -6, 4, 2]
24 LOAD_FAST 2            [-6, 0.5, 7, 4, 2]
25 BINARY_MULTIPLY        [-3.0, -6, 4, 2]
26 LOAD_GLOBAL 0          [print, -3.0, -6, 4, 2]
27 ROT_TWO                [-3.0, print, -6, 4, 2]
28 CALL_FUNCTION 1        [None, -6, 4, 2]
29 POP_TOP                [-6, 4, 2]
30 LOAD_CONST 3           [None, -6, 4, 2]
31 RETURN_VALUE
32 END

```

Ⓐ The program prints “-3.0” as output. The column on the right above depicts the stack as a list with the top of stack leftmost.

3. (15 pts.) Provide a complete JCoCo assembly language program that reads an integer  $n$  from *standard input* and prints the value of  $n^4$  (the input number raised to the fourth power) on standard output. *Explain why your program is correct.*

Ⓐ The first three instructions push three built-in functions onto the stack, in reverse order of their later invocations: `print`, `int`, and `input`. The string “`n:` ” as argument for the `input` function is pushed next, followed by calling that function. This results in the string read from `stdin` to appear on the top of the stack, replacing the earlier top two entries. The `int` function is called next with this string, giving an integer value on the top of the stack, replacing the previous `int` function object and the string argument. The exponentiation computation is performed next, after loading the constant 4, giving  $n^4$  on the top of the stack. Finally, the `print` function is invoked (which now appears just below  $n^4$  in the stack. [Grading note: There are several other correct answers. No points are lost if the `input` function is invoked with 0 arguments (no prompt; supported by Python but not by JCoCo). Only a small points deduction for missing the `int` function since that is a detail that is easy to miss.]

```

1  Function: main/0
2  Constants: "n: ", 4
3  Globals: input, int, print
4  BEGIN
5      LOAD_GLOBAL      2
6      LOAD_GLOBAL      1
7      LOAD_GLOBAL      0
8      LOAD_CONST       0
9      CALL_FUNCTION    1
10     CALL_FUNCTION    1
11     LOAD_CONST       1
12     BINARY_POWER
13     CALL_FUNCTION    1
14     RETURN_VALUE
15  END

```

4. (15 pts.) Provide a context-free grammar (CFG) for parsing lists in the format used by Homework HW01. The grammar should be designed to accept a single list (of arbitrary length) in that format, and nothing else. Be sure to use exactly the format specified in the homework. *Explain why your CFG is correct* (why it accepts all valid lists and also why it accepts nothing else).

Ⓐ [There are several correct answers.] In the following grammar, the nonterminal `expr` denotes expressions as defined by the basic calculator. So, in particular, it implies a rule `expr`  $\rightarrow$  NUMBER.

```

list  → ( )
list  → ( expr , )
list  → ( expr , expr exprsfx )
exprsfx → ε
exprsfx → ,
exprsfx → , expr exprsfx

```

5. (15 pts.) Provide (1) **leftmost derivations**, (2) **parse trees**, and (3) **abstract syntax trees** for the following input (sentence) using the grammar of Question 4:

(3, 1, 4)

Ⓐ The following uses abbreviations  $L$ ,  $E$ ,  $S$ , and  $N$  for `list`, `expr`, `exprsfx`, and `NUMBER`, respectively.

$$\begin{aligned}
 \underline{L} &\Rightarrow (\underline{E}, E S) \\
 &\Rightarrow (\underline{N}, E S) \\
 &\Rightarrow (3, \underline{E} S) \\
 &\Rightarrow (3, \underline{N} S) \\
 &\Rightarrow (3, 1 \underline{S}) \\
 &\Rightarrow (3, 1, \underline{E} S) \\
 &\Rightarrow (3, 1, \underline{N} S) \\
 &\Rightarrow (3, 1, 4 \underline{S}) \\
 &\Rightarrow (3, 1, 4)
 \end{aligned}$$

The leftmost tree below is the parse tree corresponding to the above derivation. There are multiple correct answers for the abstract syntax tree based on how a list is defined/interpreted by the language being parsed. Two are depicted here to the right of the parse tree. The first is based on a flat interpretation of lists while the second uses a sequence of Lisp-like cons operators (corresponding to commas in Python).

